



<b>Area of Learning: Computing</b>					
<b>Autumn 1</b>	<b>Autumn 2</b>	<b>Spring 1</b>	<b>Spring 2</b>	<b>Summer 1</b>	<b>Summer 2</b>
Why am I special?	Why do we celebrate?	Where do animals live?	How do things grow?	How do you get there?	What's it like to live beside the seaside?
<b>Planning</b>					
Data Handling- Tally charts/ pictograms of eye colour etc  Programming: Following instructions for handwashing		Online safety day: Personal information	Programming- Following precise instructions to look after a plant	Bee bots- planning a route, obstacle course.  Using basic functions of a computer: Booking holidays role play?	
<b>Key Vocabulary</b>					
Information Data Tally Collect	Mouse Keyboard Screen Computer	Personal Secure Private Password	Commands Accurate	Sequence Programme Code Errors Directions	Memory Batteries Electricity
<b>Key opportunities / experiences</b>					
	Using a computer; mouse control	Internet safety day			Tinker Tray: Disassembled laptops etc